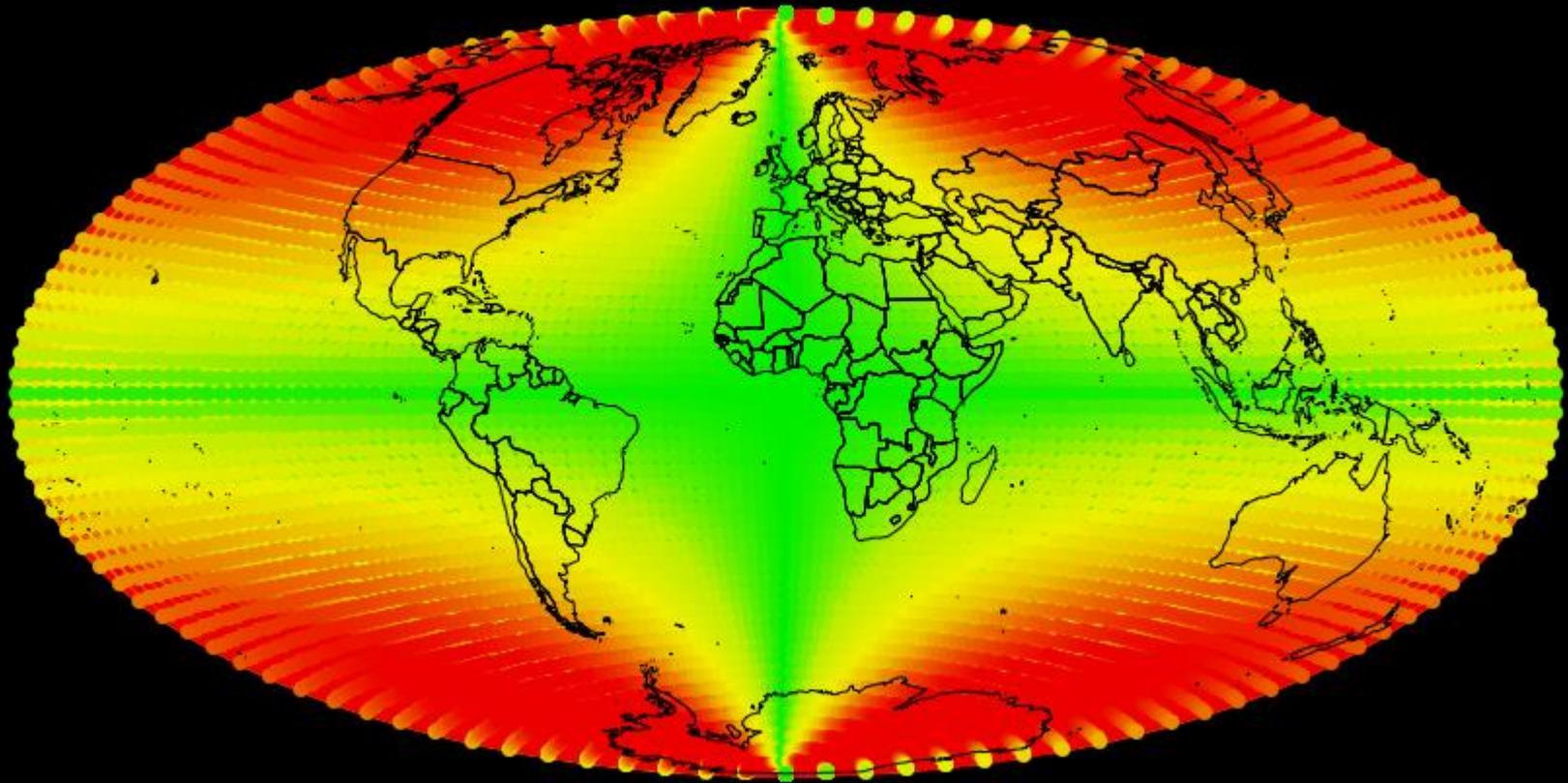




VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

DR. JAMES GRAHAM & CHRIS MUHL · HUMBOLDT STATE UNIVERSITY · DEPARTMENT OF GEOSPATIAL ANALYSIS



Dr. Jim Graham and Chris Muhl
Humboldt State University, 2014



The Need

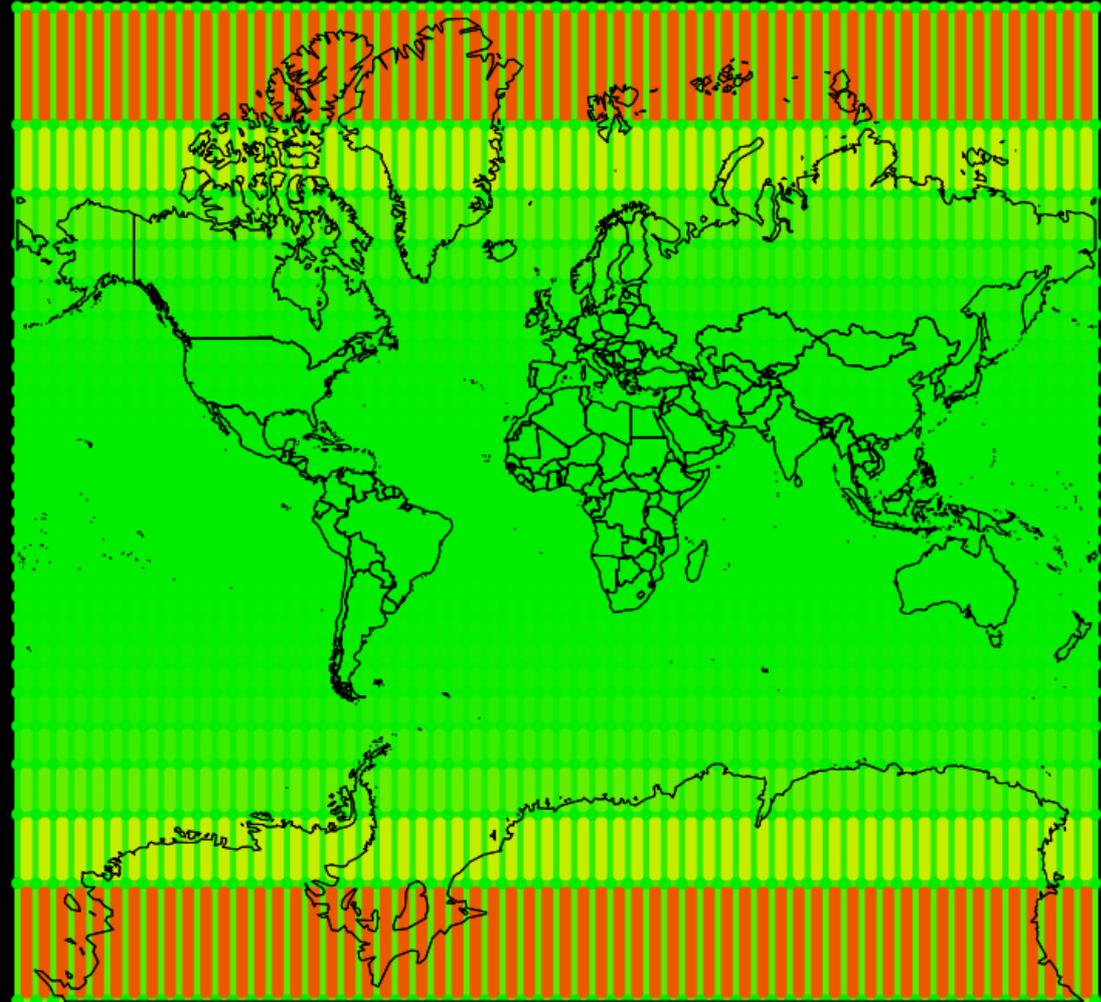
- Error varies greatly between projections and their settings
- Computing error in projections can be time-consuming
- Projections can be difficult for students to appreciate



VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Projections greatly distort area, distance, and/or shape (form)



Mercator

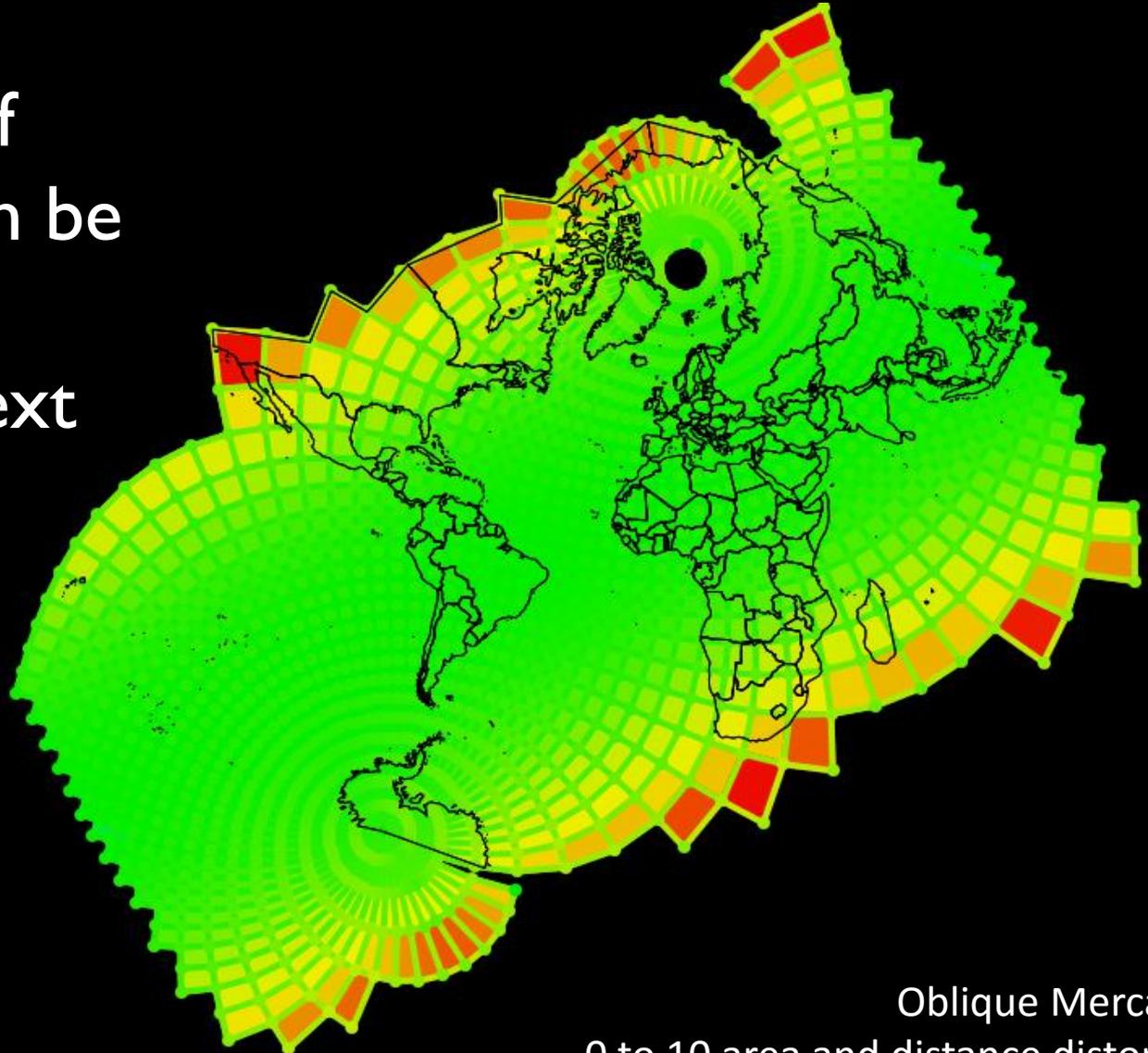
0 to 50 area and distance distortion



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- The nature of distortion can be difficult to describe in text



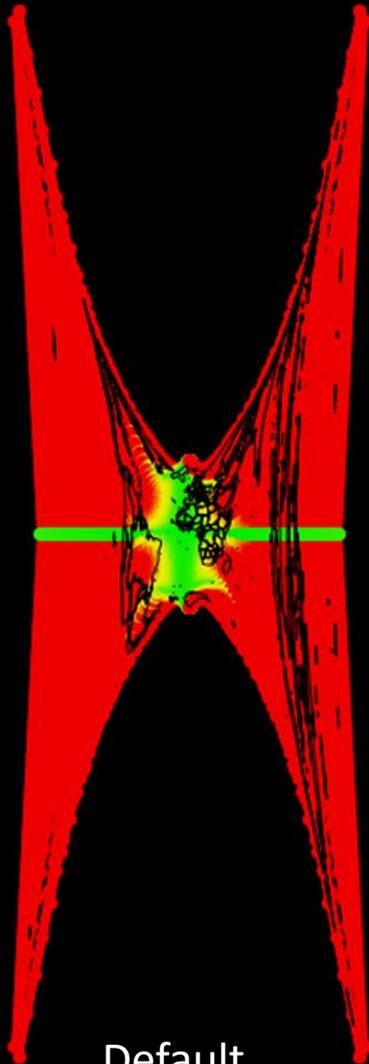
Oblique Mercator
0 to 10 area and distance distortion



VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

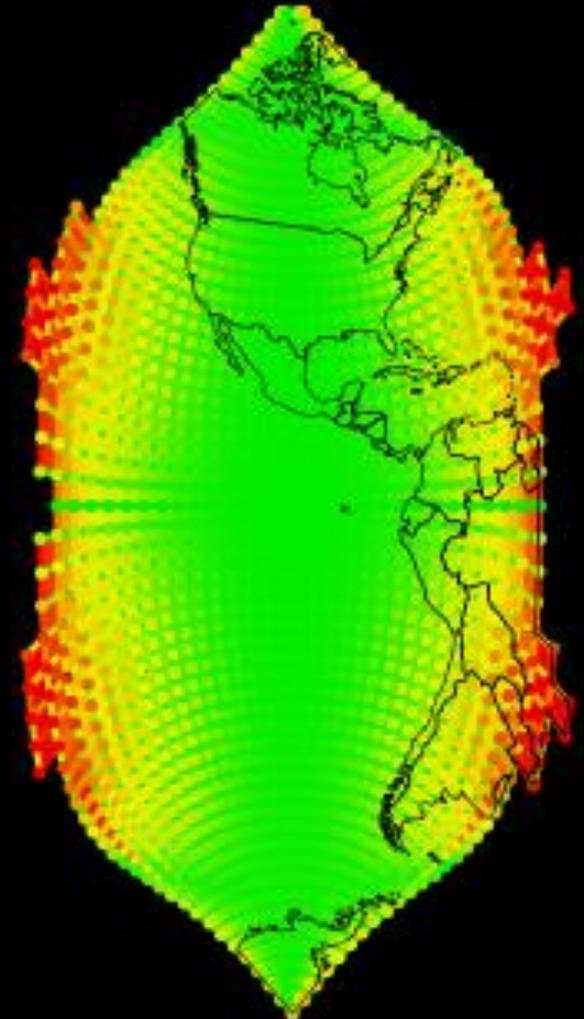
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Clipping bounds
are also needed



Default

Cassini
Soldner
Projection



Limited to 0 to 2x
distance distortion



Previously, to Compute Area Distortion

- Create “Fishnet” of polygons
- Project to equal-area projection
- Compute “Exact” areas
- Project to desired projection
- Compute projected areas
- Divide the exact by projected area values
 - < 1 : area was made much smaller than expected
 - > 1 : area was made larger than expected

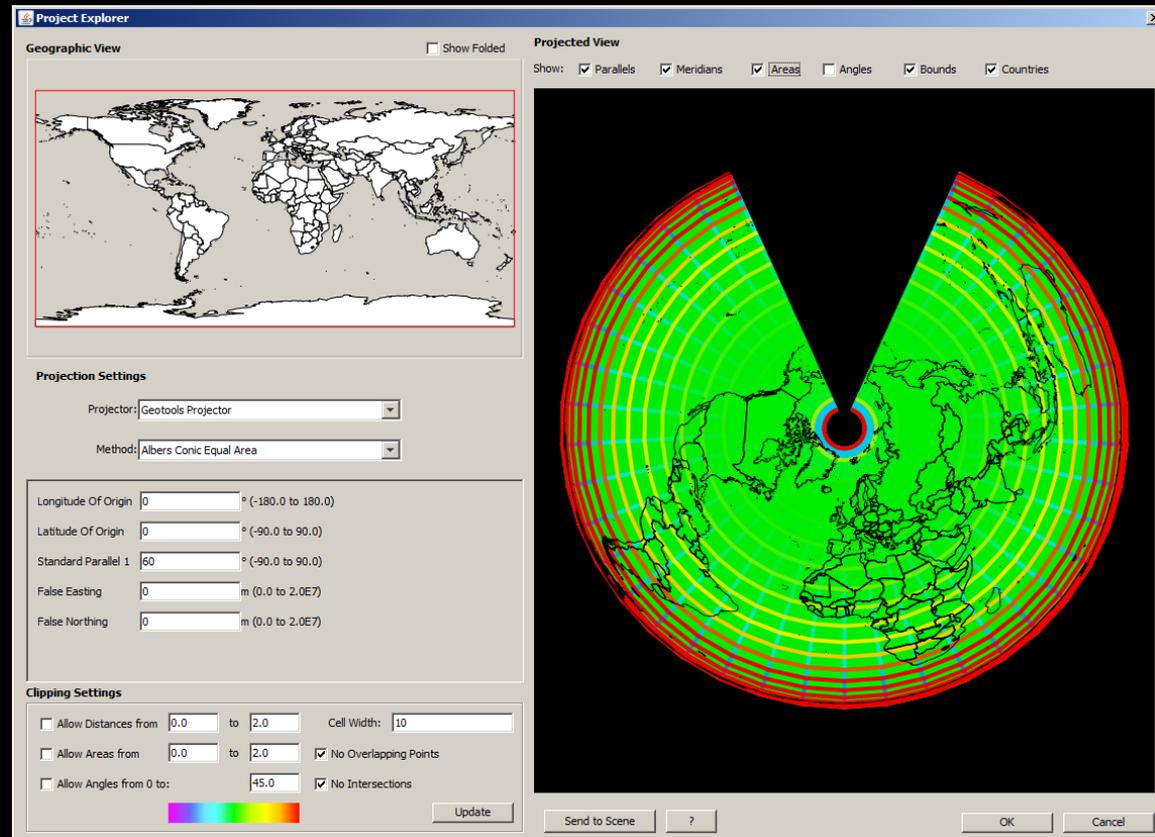


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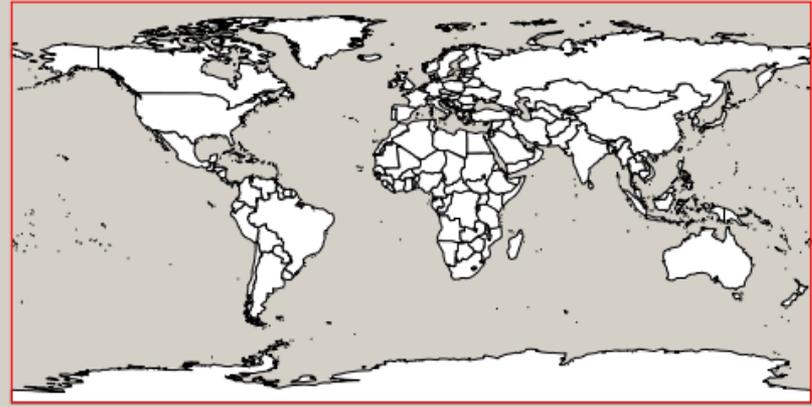
Today:

- Selection projection
- Enter desired settings
- Press “Update”
- “OK” to add layers



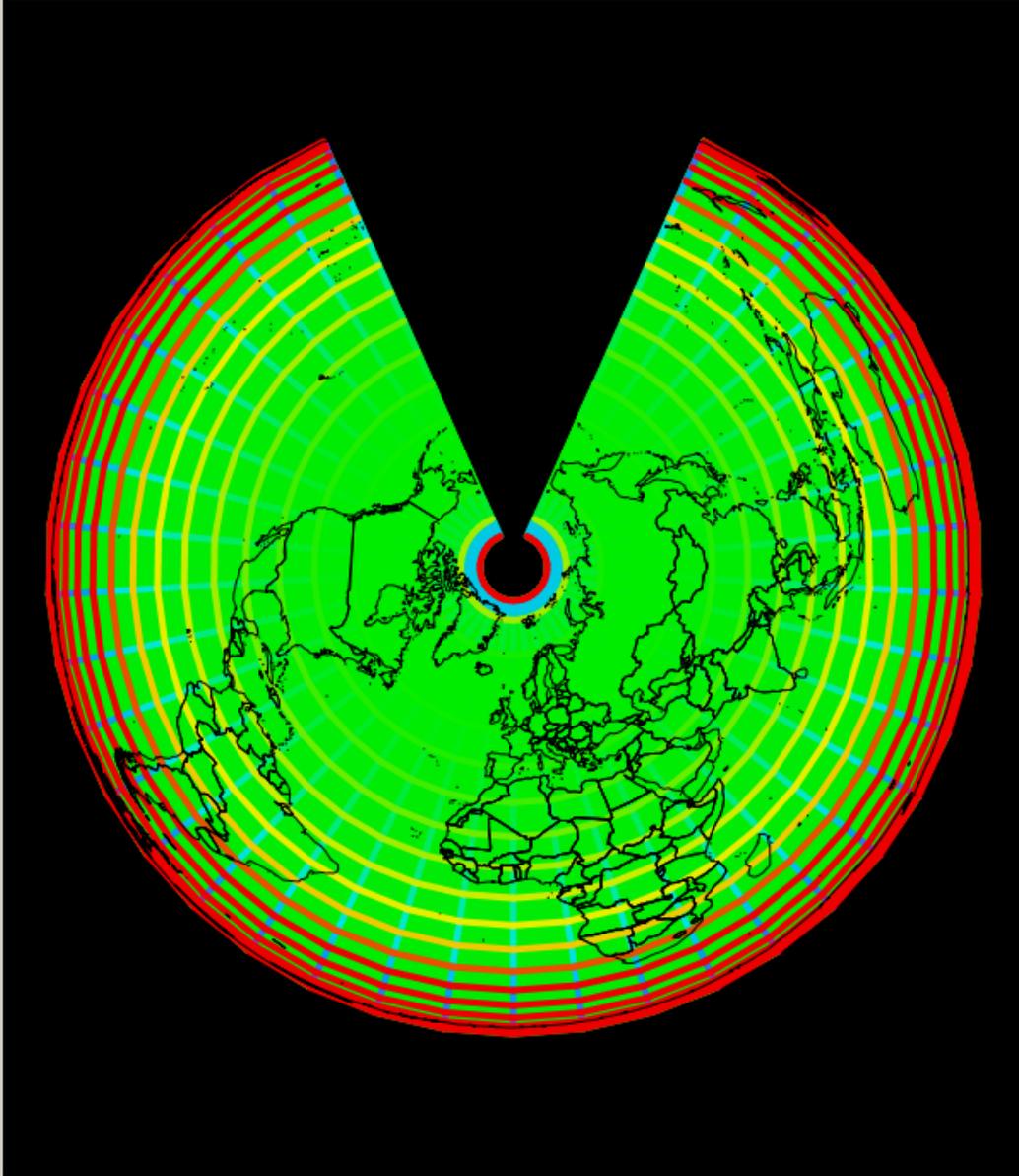
Geographic View

Show Folded



Projected View

Show: Parallels Meridians Areas Angles Bounds Countries



Projection Settings

Projector:

Method:

Longitude Of Origin ° (-180.0 to 180.0)

Latitude Of Origin ° (-90.0 to 90.0)

Standard Parallel 1 ° (-90.0 to 90.0)

False Easting m (0.0 to 2.0E7)

False Northing m (0.0 to 2.0E7)

Clipping Settings

Allow Distances from to Cell Width:

Allow Areas from to No Overlapping Points

Allow Angles from 0 to: No Intersections



Update

Send to Scene

?

OK

Cancel



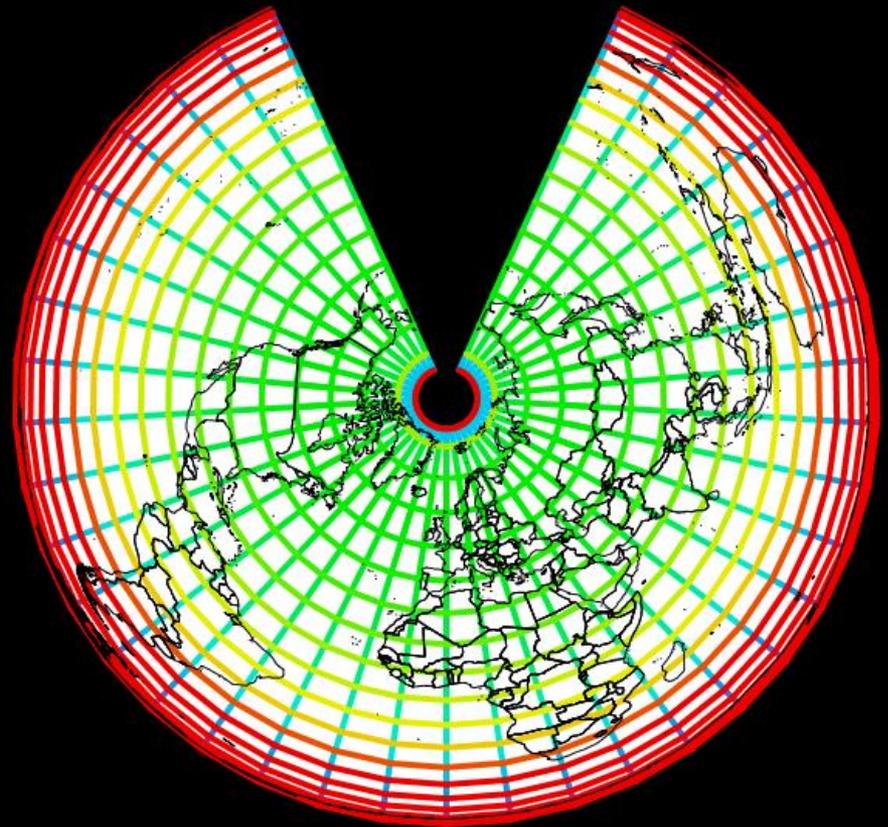
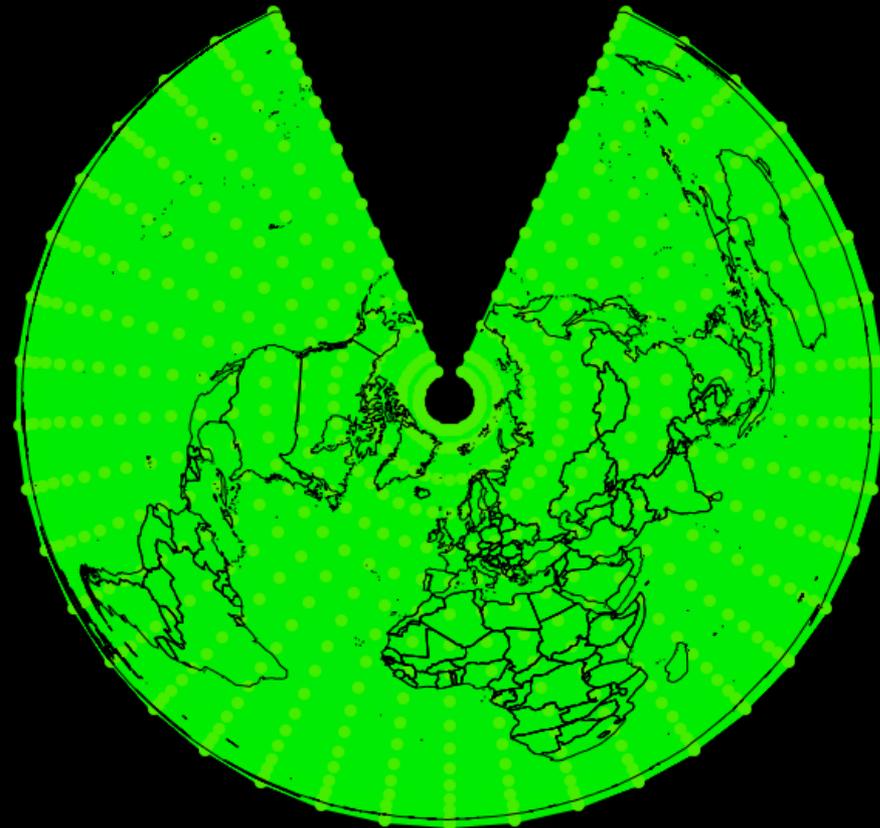
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Albers Equal Area Conic

Preserves Area and Form

Distorts Distance





VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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BlueSpray

File Edit Utilities Windows Help Unfinished

X=211121.99928762764, Y=9999505.601430

Scenes

- Scene 2
 - View 53
 - 10m-admin-0-countries
 - Simple Painter
- Scene 26
 - Point Layer
 - Simple Painter
 - Simple Painter
 - Region Layer
 - Simple Painter
 - Conformal
 - 0.0
 - 45.0
 - Horizontal Area**
 - Vertical Distance
 - Areas
 - Region Layer
- View 62
- View 69

Documents

- Document 1
- Tables (dev)
- Symbology

View

Horizontal Area

Row	Longitude	Latitude	ProjDist	OrigDist	Proportion	Status1	Statu
0	-180.0	90.0	9.79204851...	6.80009654...	1.43998669...	OK	OK
1	-170.0	90.0	10.4194186...	6.80009654...	1.53224568...	OK	OK
2	-160.0	90.0	11.5542444...	6.80009654...	1.69912947...	OK	OK
3	-150.0	90.0	13.0366456...	6.80009654...	1.91712655...	OK	OK
4	-140.0	90.0	14.7247163...	6.80009654...	2.16536872...	OK	OK
5	-130.0	90.0	16.5126015...	6.80009654...	2.42828928...	OK	OK
6	-120.0	90.0	18.3249383...	6.80009654...	2.69480561...	OK	OK
7	-110.0	90.0	20.1074842...	6.80009654...	2.95694098...	OK	OK
8	-100.0	90.0	21.8198788...	6.80009654...	3.20876016...	OK	OK
9	-90.0	90.0	23.4309726...	6.80009654...	3.44568235...	OK	OK
10	-80.0	90.0	24.9159774...	6.80009654...	3.66406231...	OK	OK
11	-70.0	90.0	26.2547532...	6.80009654...	3.86093831...	OK	OK
12	-60.0	90.0	27.4307753...	6.80009654...	4.03388028...	OK	OK
13	-50.0	90.0	28.4305078...	6.80009654...	4.18089767...	OK	OK
14	-40.0	90.0	29.2430213...	6.80009654...	4.30038326...	OK	OK
15	-30.0	90.0	29.8597595...	6.80009654...	4.39107877...	OK	OK
16	-20.0	90.0	30.2743971...	6.80009654...	4.45205401...	OK	OK
17	-10.0	90.0	30.4827553...	6.80009654...	4.48269449...	OK	OK
18	0.0	90.0	30.4827553...	6.80009654...	4.48269449...	OK	OK
19	10.0	90.0	30.2743971...	6.80009654...	4.45205401...	OK	OK
20	20.0	90.0	29.8597595...	6.80009654...	4.39107877...	OK	OK
21	30.0	90.0	29.2430213...	6.80009654...	4.30038326...	OK	OK



The Approach

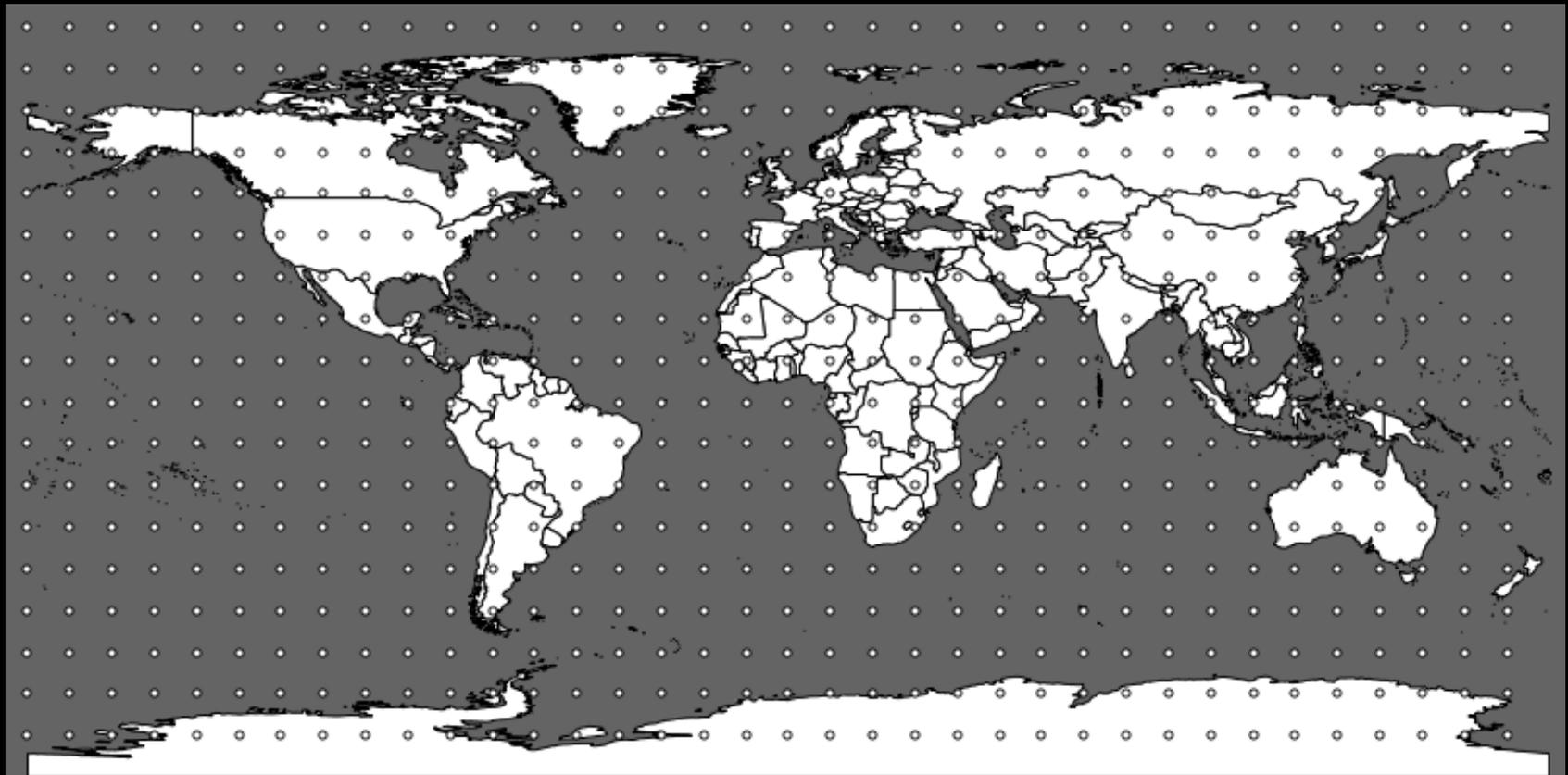
- BlueSpray
 - Created by SchoonerTurtles, Inc.
 - Provided free under a beta testing agreement
- GDAL, GeoTools
 - Open source projection engines
- Also:
 - Java from Oracle
 - Java Topology Suite
 - NetBeans



VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Create grid of points along lines of latitude and longitude (parallels and meridians)

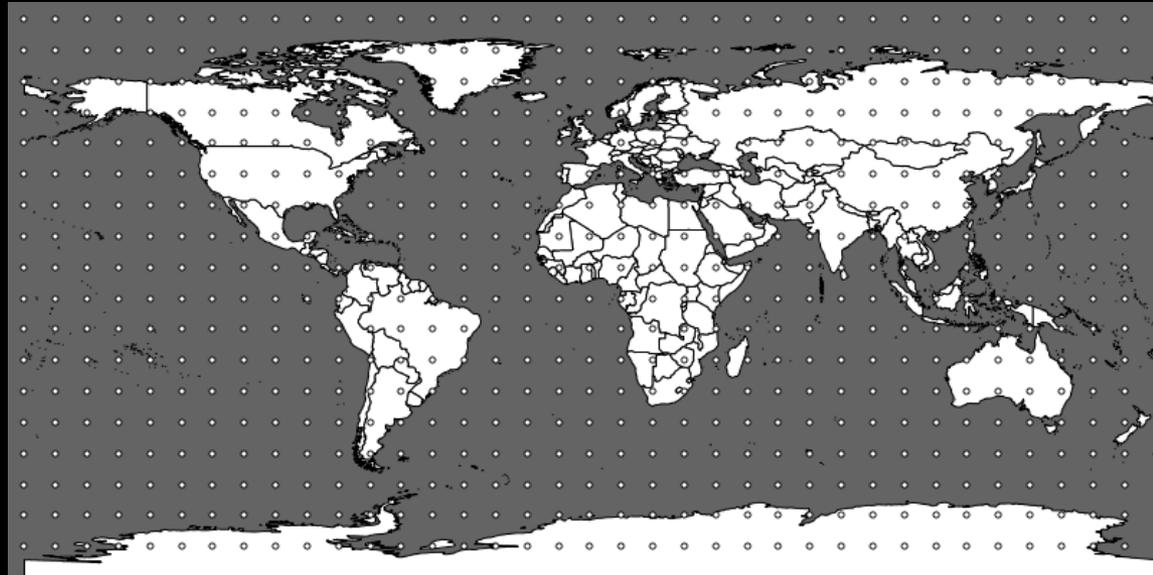




VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Compute:
 - Great circle area
 - Great circle distances (along meridians and parallels)
 - Angles at intersections are 90 degrees except for the poles

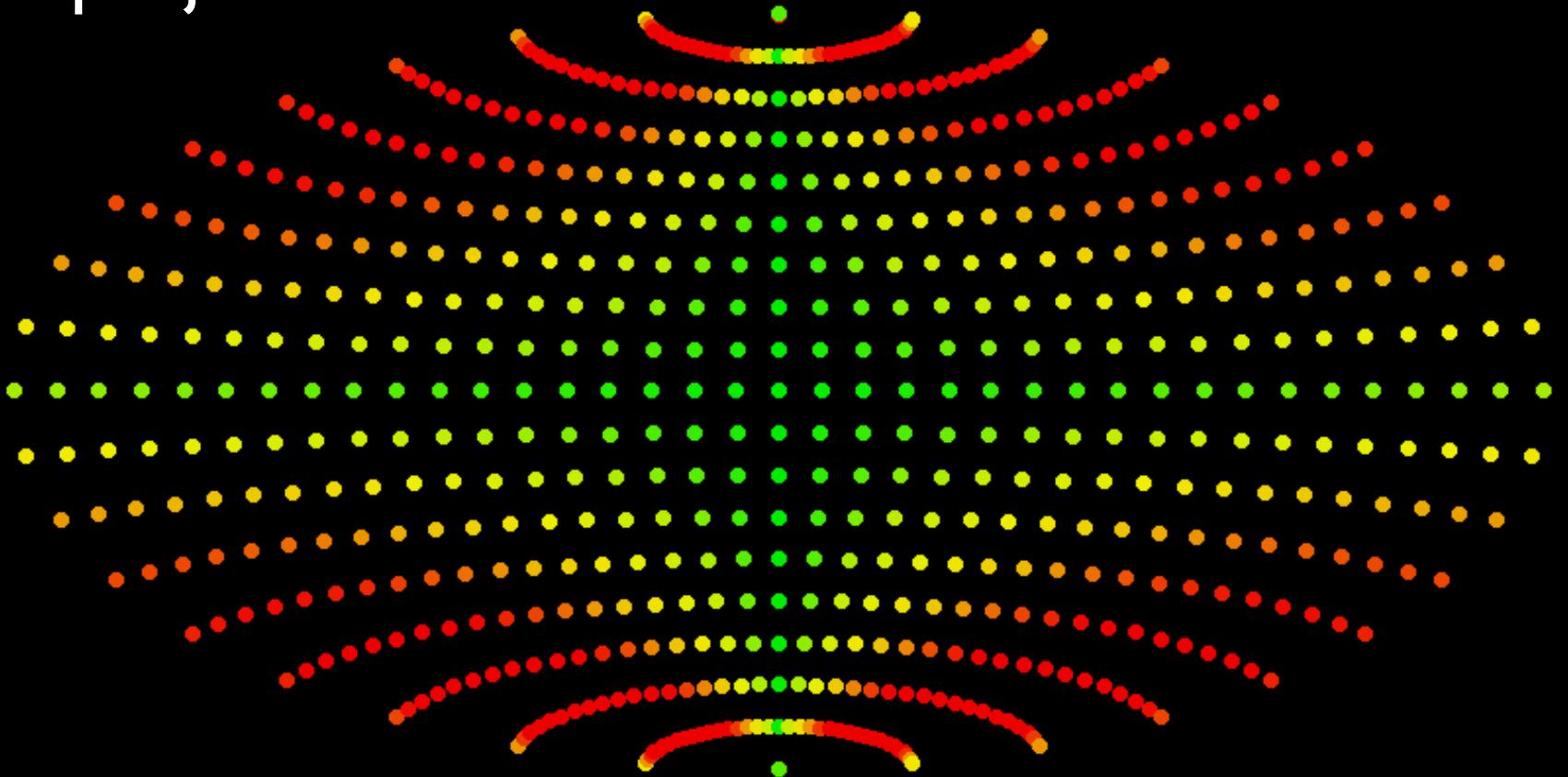




VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Project the grid of points to desired projection

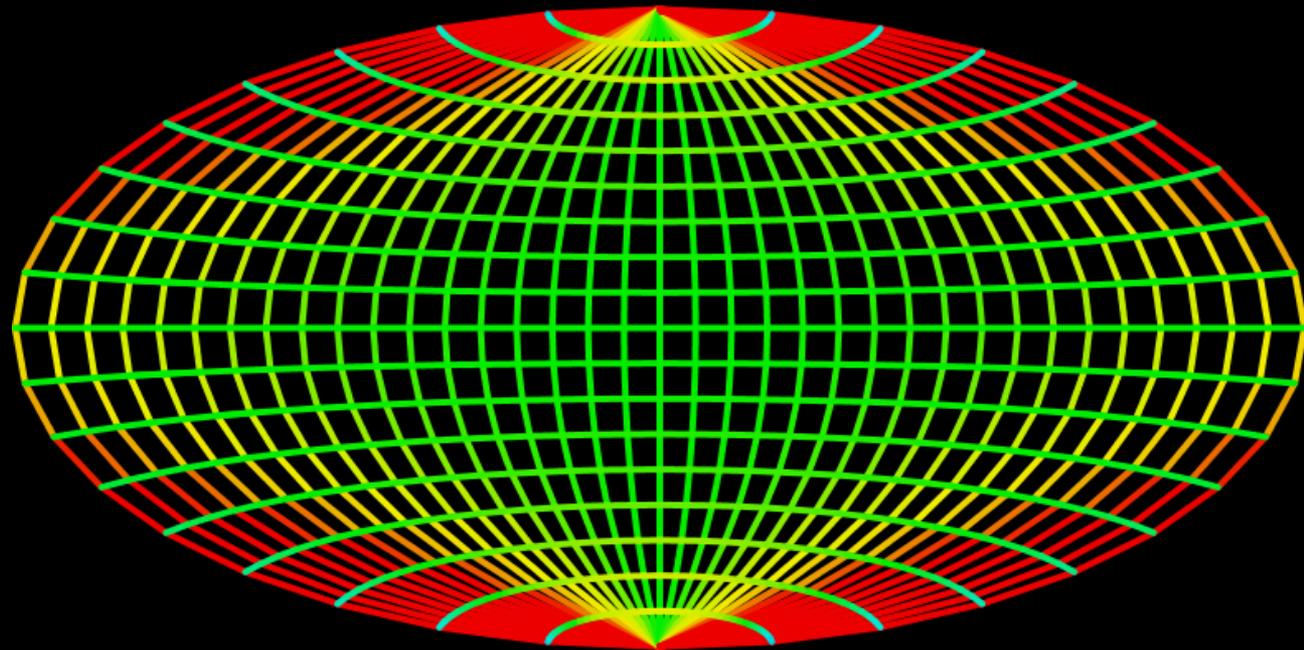




VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Compute area of “cells” between points
- Divide by expected area
- Compute the length of each line segment
- Divide by expected length

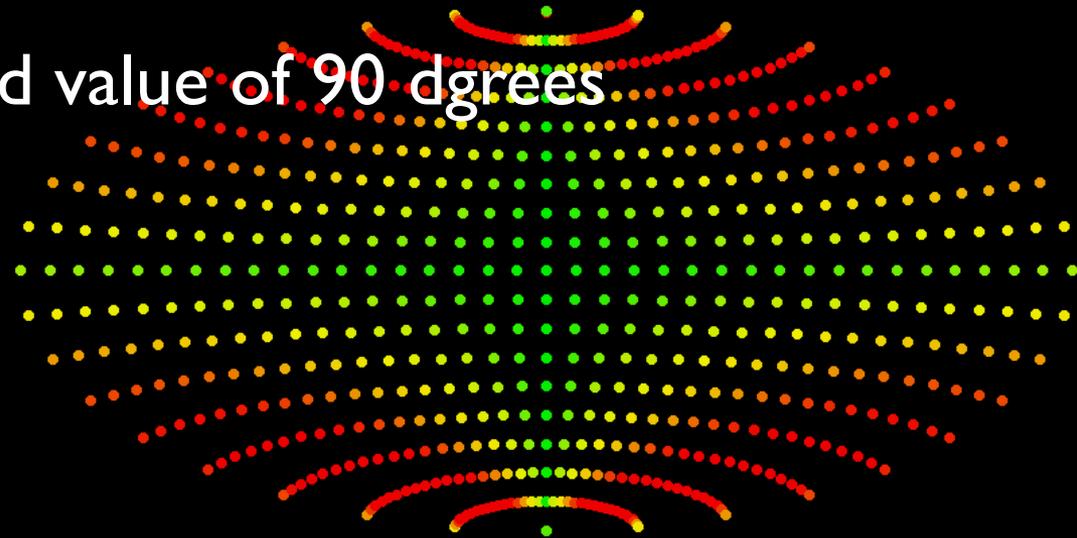




VISUALIZATIONS OF UNCERTAINTY IN PROJECTIONS

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- Compute the average change in angle at each point
 - Sum the angle between all the line segments at each point
 - Divide by the number of angles to find the average angle
 - Divide by expected value of 90 degrees



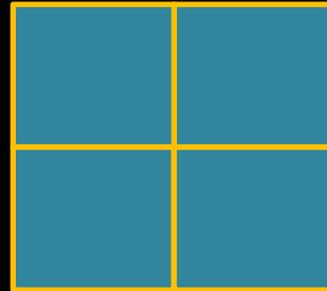


Finding the bounds

- Start at the center (0,0)
- Moving left and right two cells then up and down one cell:
 - Add cells that are within the specified tolerances
 - Check for overlapping points
 - Check for intersecting lines



Adding “Cells”



Assumed the first four cells were within tolerances



Adding “Cells”

1			3
2			4

Add cells to left and right that are within tolerance



Adding “Cells”

5	1			3	7
6	2			4	8

Add additional cells to the left and right since the world is twice as wide as it is tall (with Geographic data)



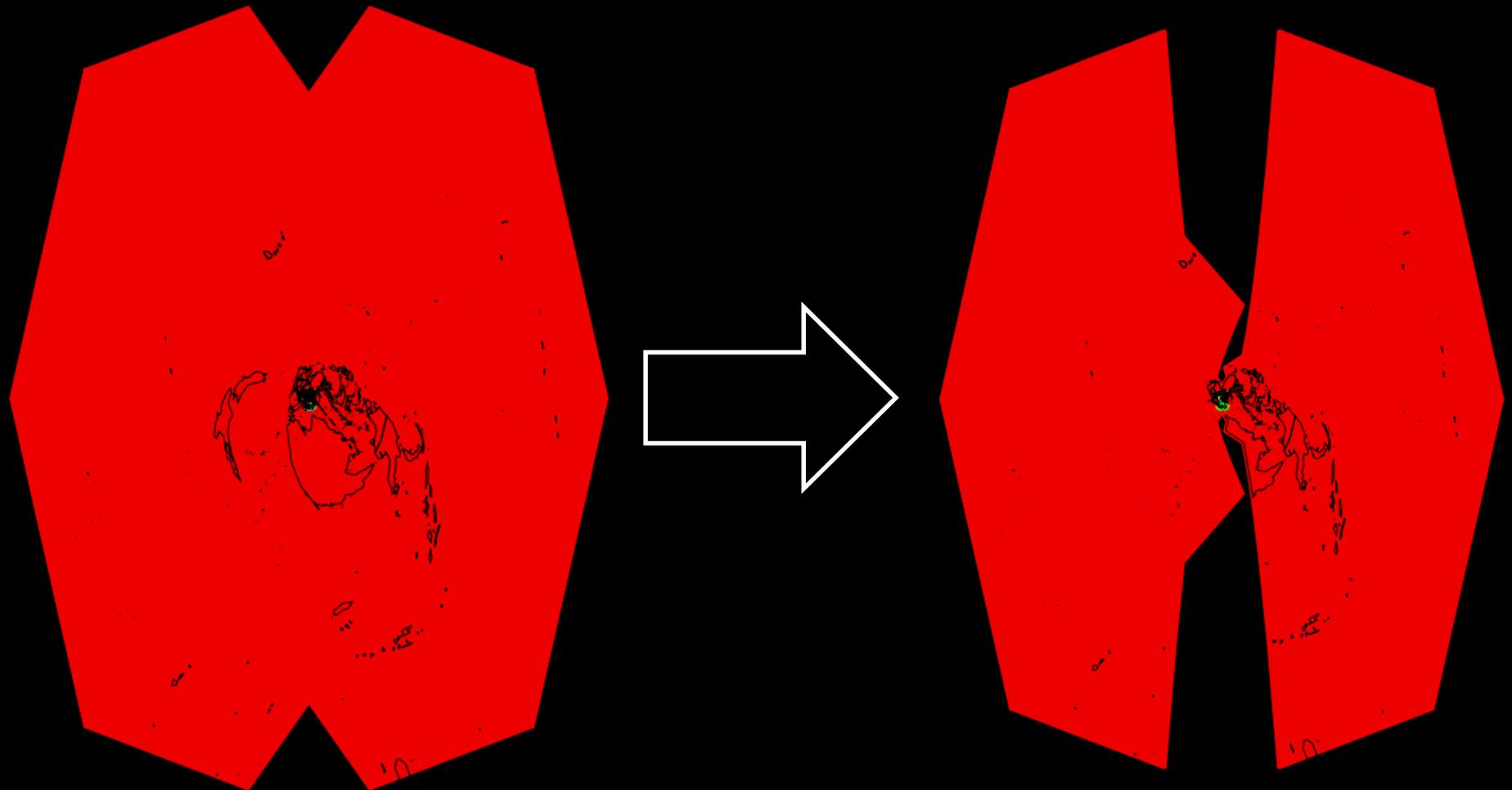
Adding “Cells”

11	10	9	12	13	14
5	1			3	7
6	2			4	8
17	16	15	18	19	20

Add cells along the top and bottom.
Keep repeating the cycle until no more cells are added



Disallow Intersections and Overlaps

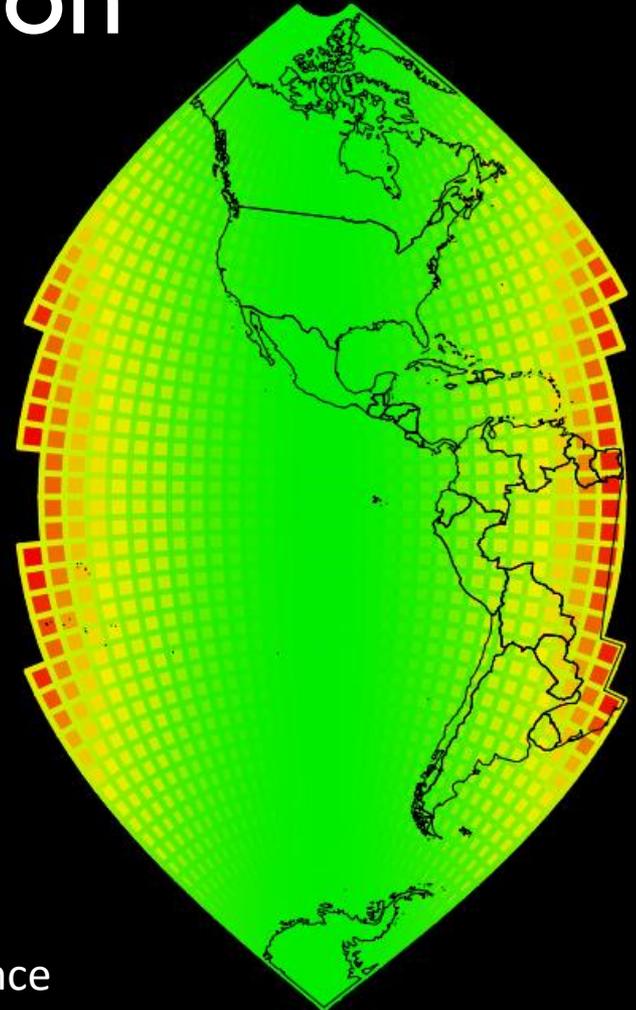
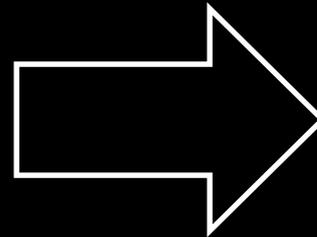




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Limit Distortion

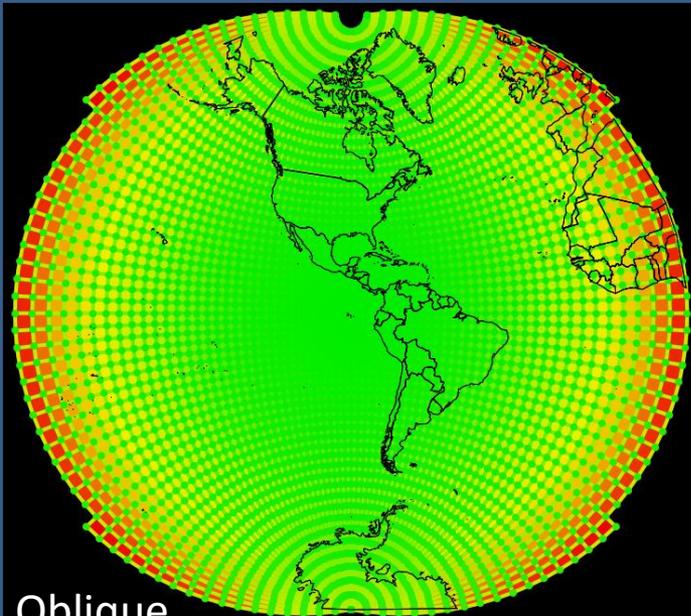


0 to 2x on area and distance

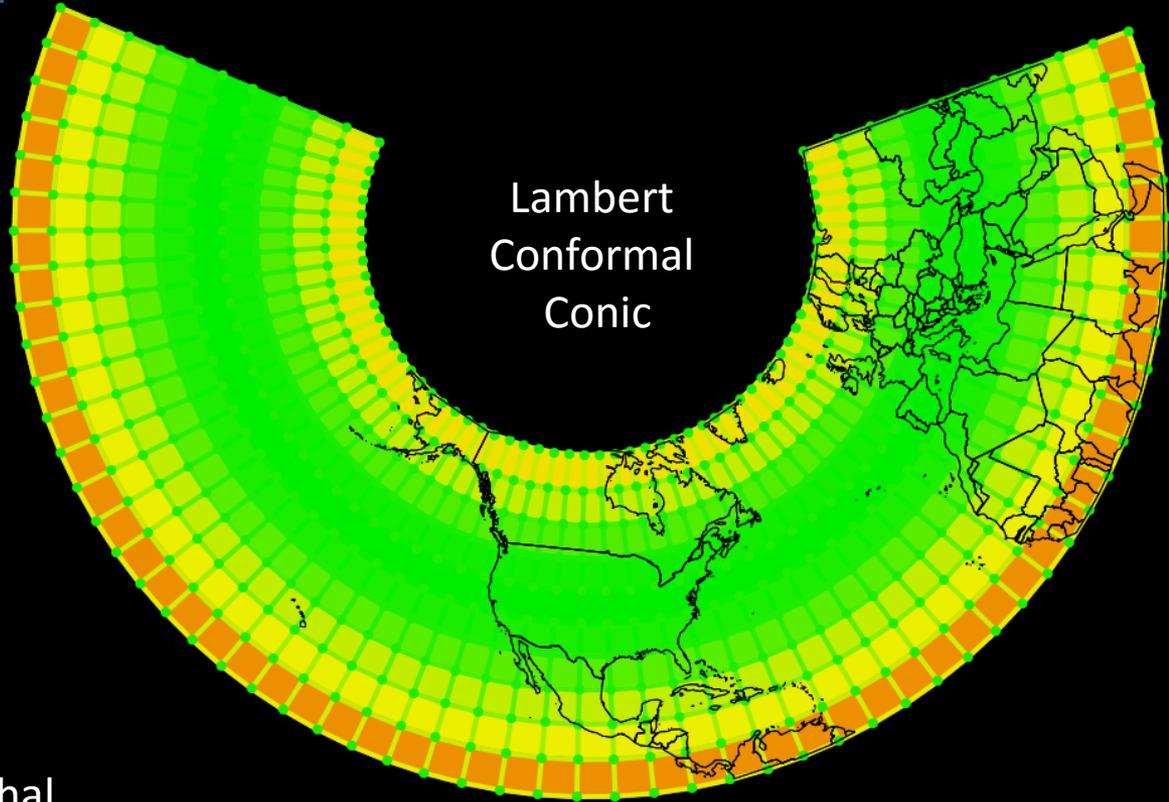


Details

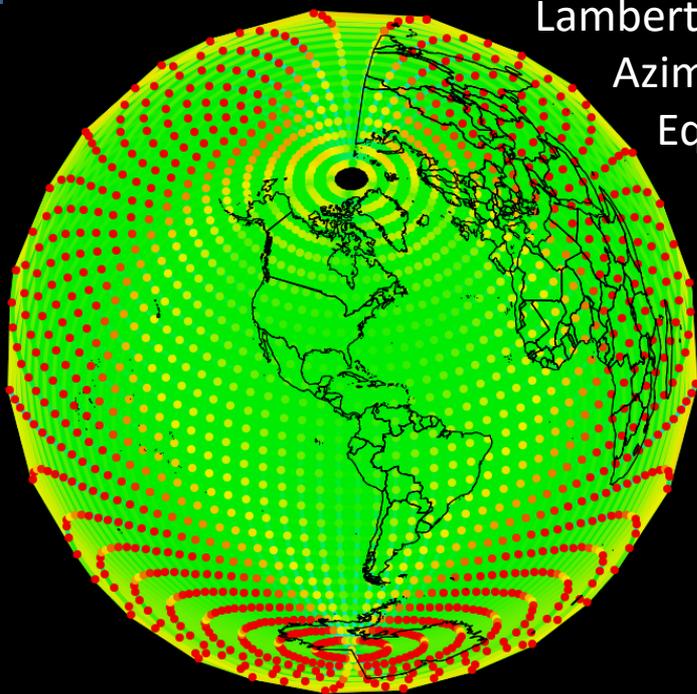
- Accessing vector data from an applet
 - Used BlueSprays “stx” format
- Java Topology Suite is very picky
- Projected Systems can extend beyond +/-180 to +/-90 degrees
 - Used a 360*3, 180*3 sized grid for analysis



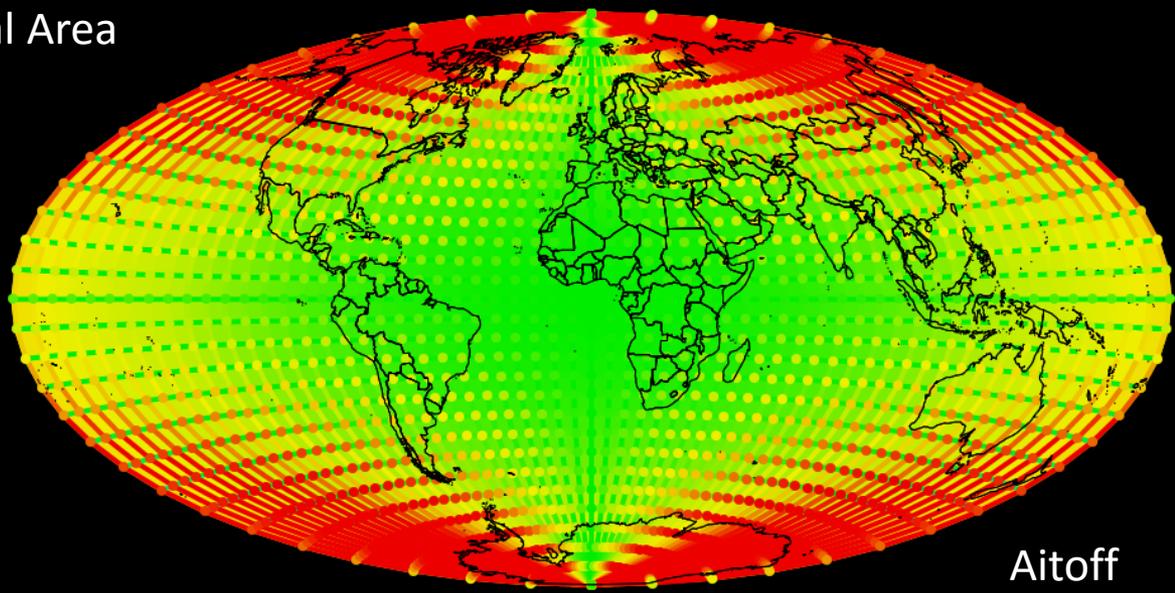
Oblique
Stereographic



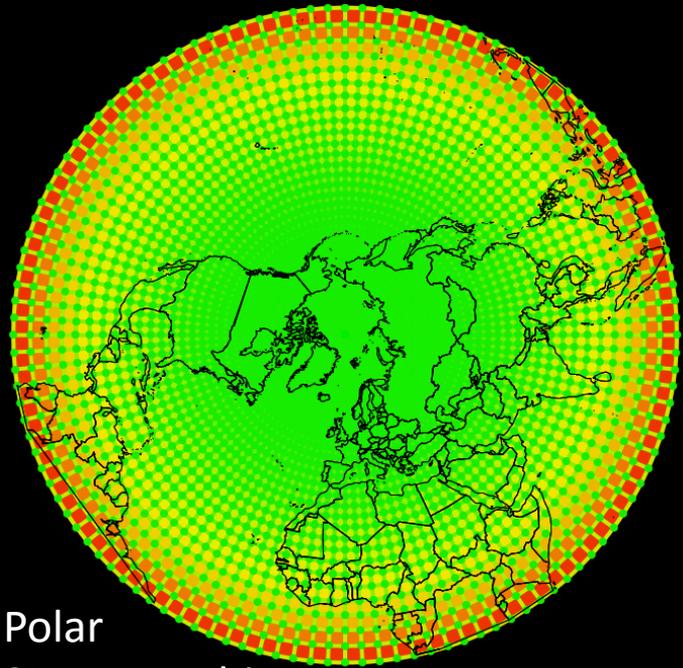
Lambert
Conformal
Conic



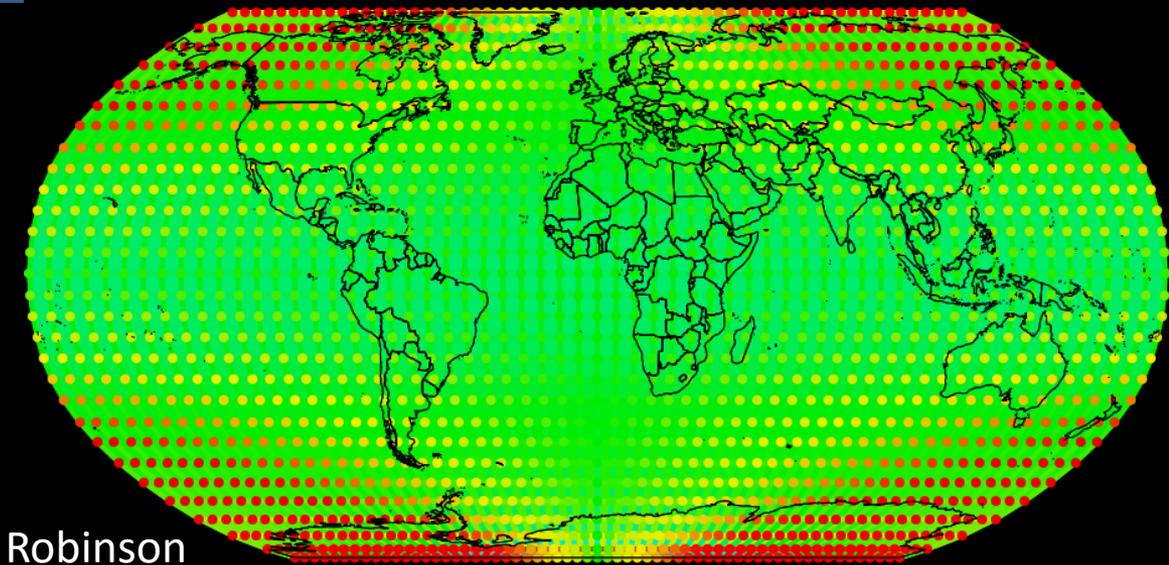
Lambert
Azimuthal
Equal Area



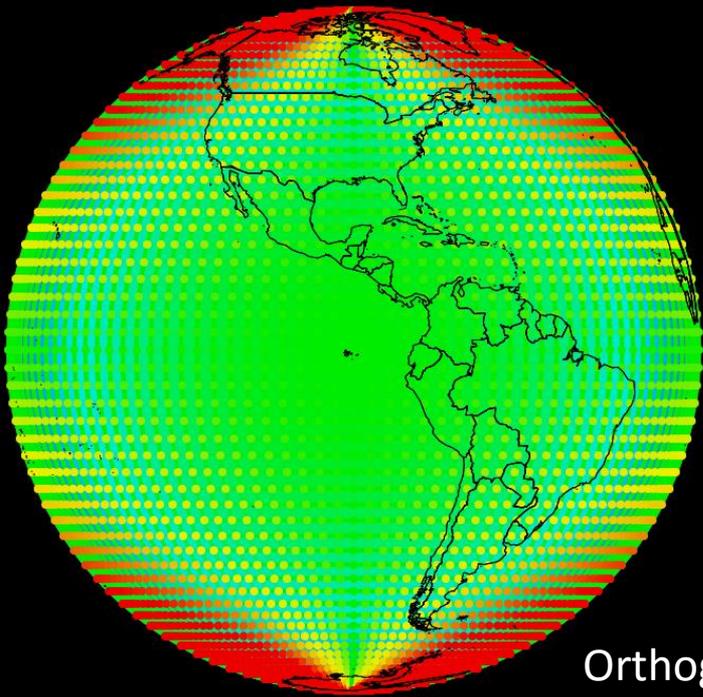
Aitoff



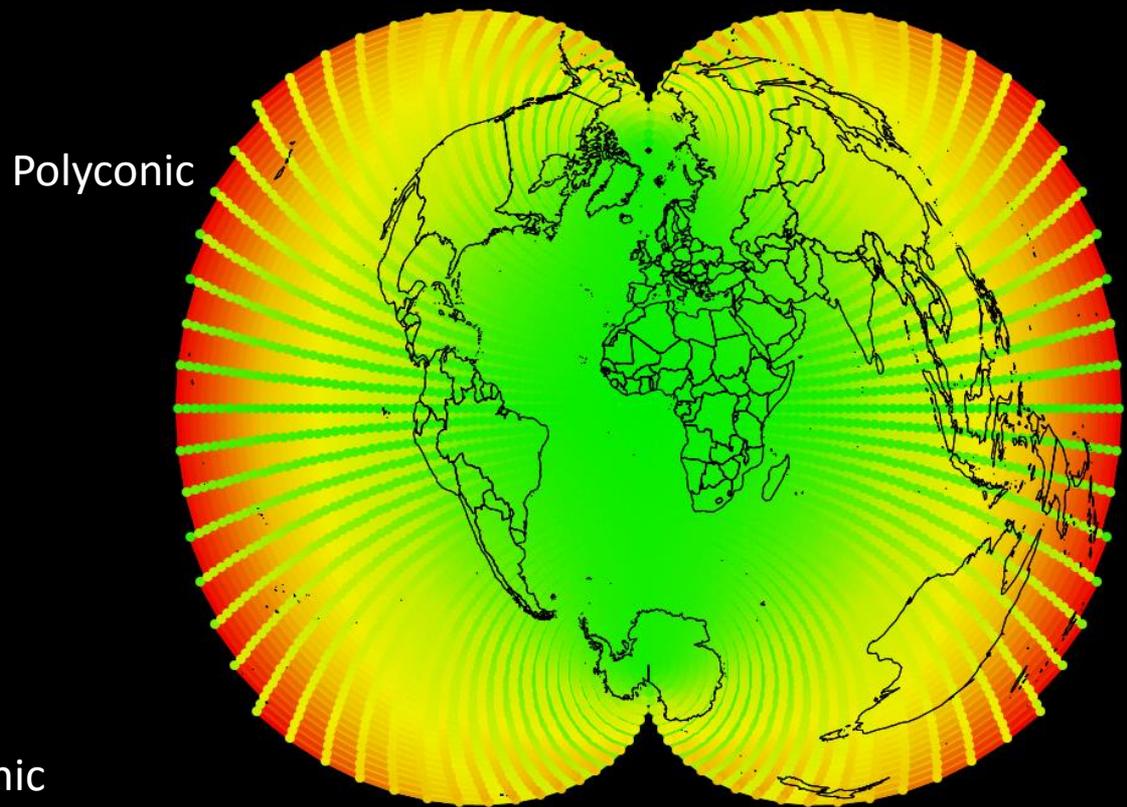
Polar
Stereographic



Robinson



Orthographic



Polyconic



Available At:

- Applet:
 - HSU Geospatial Web Site
 - www.humboldt.edu/gsp -> Links
- BlueSpray:
 - SchoonerTurtles web site:
 - www.schoonerturtles.com



Future Steps

- Add the ability to project from any layer
 - Not just the globe
- Finish projection engine within BlueSpray
 - Uses the Projection Explorer to set the bounds

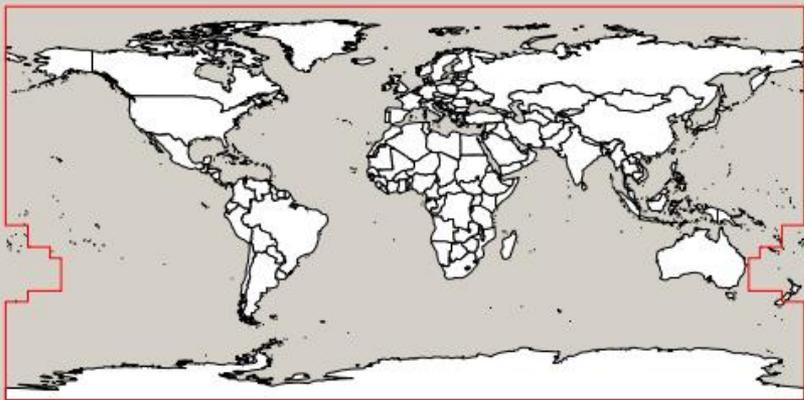


Acknowledgments

- Jake Nelson, Dr. Bernhard Jenny at Oregon State University
- Nick Ramirez at Humboldt State University
- Greg Newman at Colorado State University
- All the folks that support open source GIS software: GDAL, GeoTools, Proj4, JTS, NetBeans, etc.

Geographic View

Show Folded



Projection Settings

Projector: Geotools Projector

Method: Lambert Azimuthal Equal Area

Latitude Of Origin 30 ° (-90.0 to 90.0)

Longitude Of Origin 0 ° (-180.0 to 180.0)

False Easting 0 m (0.0 to 2.0E7)

False Northing 0 m (0.0 to 2.0E7)

Clipping Settings

Allow Distances from 0.0 to 2.0 Cell Width: 5

Allow Areas from .5 to 1.5 No Overlapping Points

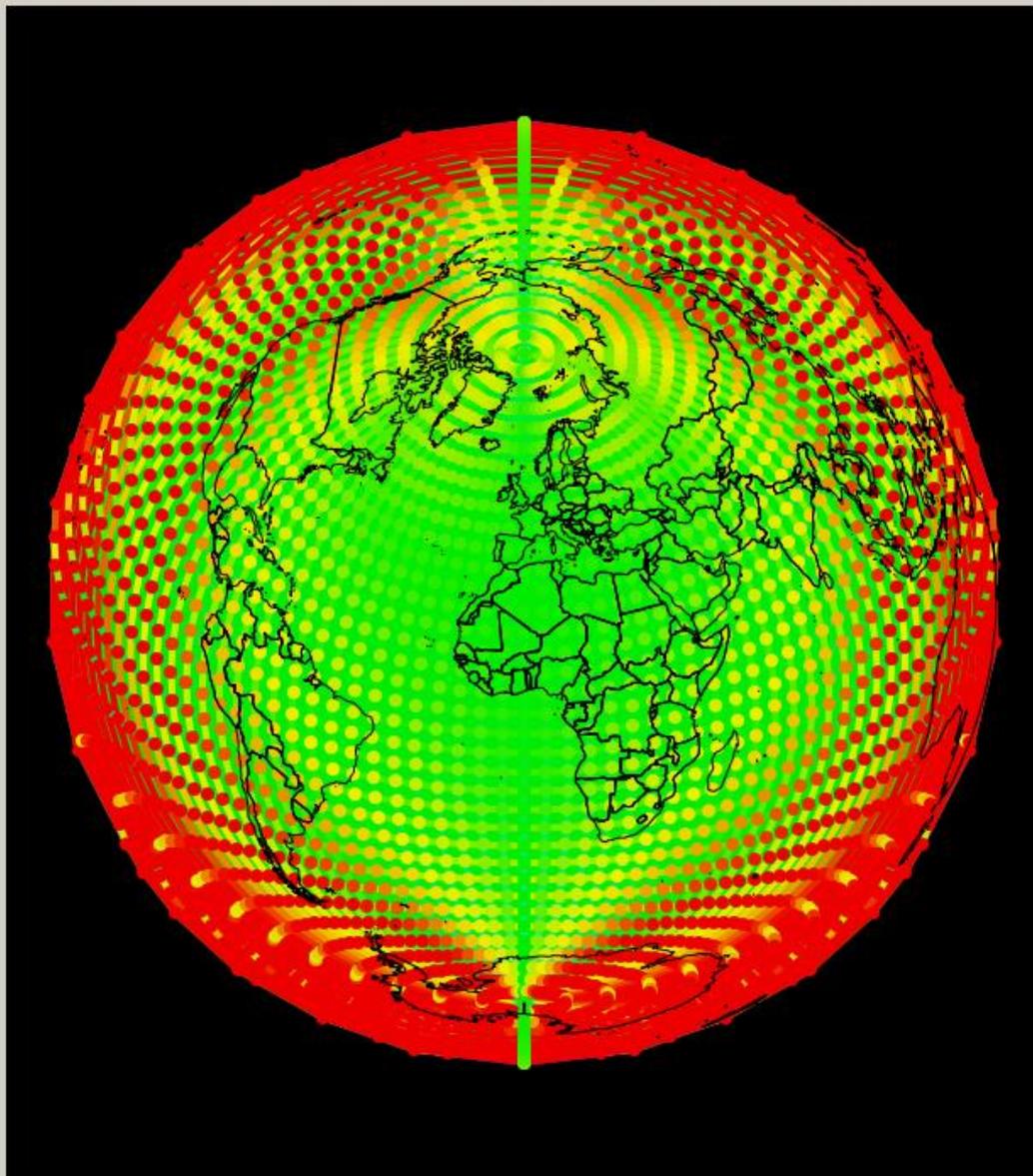
Allow Angles from 0 to: 45.0 No Intersections



Update

Projected View

Show: Parallels Meridians Areas Angles Bounds Countries



Send to Scene

?

OK

Cancel